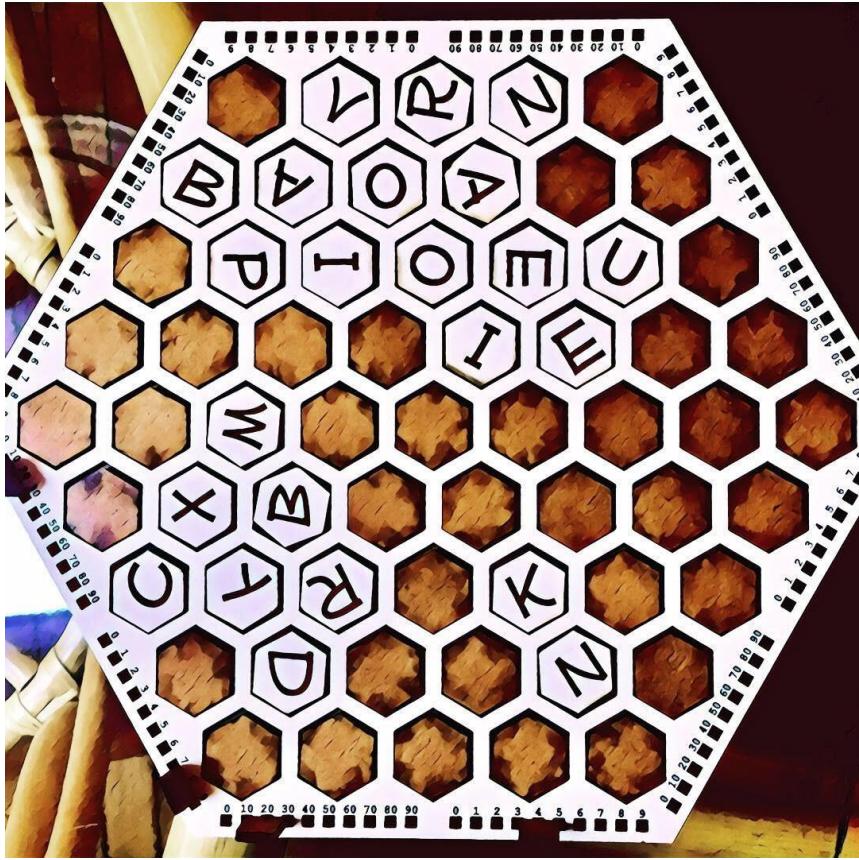


FLIP'N WORDS

(Updated April 10, 2019)

Flip'n Words is a fast-paced word game where up to six players compete to find words on a dynamically-changing game board. Flip letters to find and connect hidden words.



COMPONENTS: 12-inch laser cut gameboard with 84 wooden letter tiles and 12 score markers. The board has 61 spaces to hold letters.

GOAL: Be the first to exceed 99 points.

SETUP:

Fill the board with letter tiles, all upside down. Put the remaining tiles in a bag or upside down in a draw pile. Set all players' score markers to zero.

GAME PLAY:

On each turn, a player:

- flips over a single tile
- attempts to make a word of four or more letters from consecutively-adjacent letters.

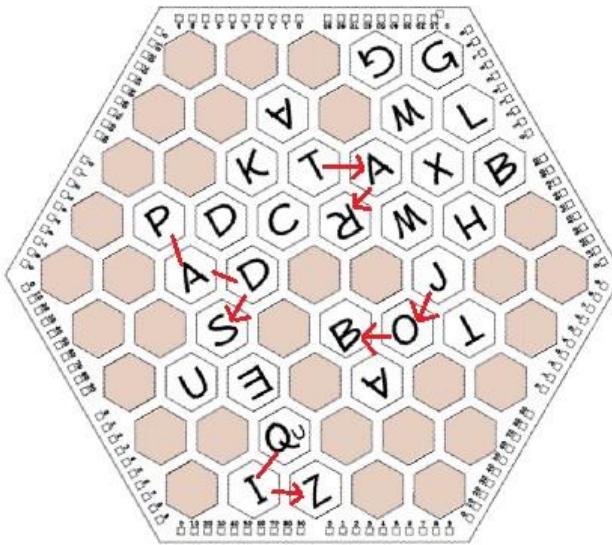
If a word is found:

- the player calls out the word
- scores the word (see below)
- replaces the tiles in the word with new upside-down tiles from the replacement pile or bag.

Some letters, like M and W or Z and N, look similar so can be used either way.

FORMING WORDS:

Words are formed from letters that are adjacent. For example, several words are visible: TAR, JOB, QUIZ, PADS, WART.



SCORING WORDS:

Consonants are worth two points and vowels one point. For example, QUIZ yields 6 points, PADS gets 7 points.

ENDING THE GAME: The game is over when someone hits or exceeds the target score, which is usually 99.

SWAPPING TILES:

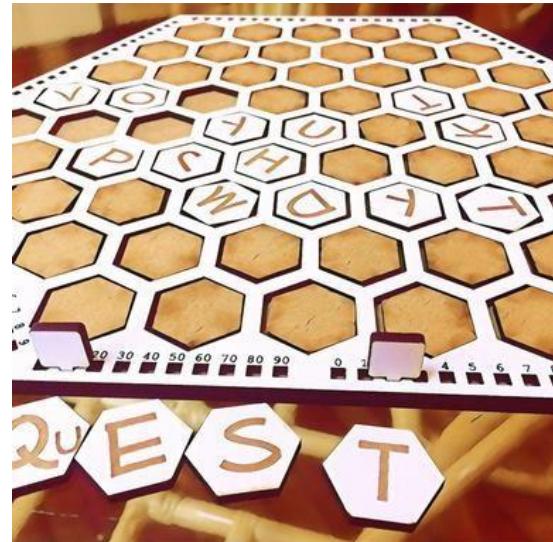
At anytime, a player can swap any tile between the board and randomly from the bag, then attempts to make a word. This usually occurs when a word cannot be made.

OPTIONS:

Instead of a minimum of four letters per word, try three or more letters. However, finding 4+-letter words make for a more challenging game.

DISPUTES:

If someone makes an invalid word that is disputed, that person loses their turn.



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